



Best Presentation	
	15:35 - 15:45
	15:45 - 15:55
	15:55 - 16:05

Best Research Presentation
Best Research Presentation
Best Research Presentation

Jury Deliberation	16:05 - 16:20
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Robot Game Quater Finals	
	16:10 - 16:15
	16:15 - 16:20
	16:20 - 16:25
	16:25 - 16:30

1.B	2.B	3.B	4.B	5.B	6.B	7.B	8.B
1							2
	3					4	
		1			2		
			3	4			

Robot Game Semifinal	
	16:35 - 16:40
	16:40 - 16:45

1.B	2.B	3.B	4.B
3			4
	1	2	

Robot Game Final	
	16:50 - 16:55
	17:55 - 17:00

1.B	2.B
3	4
4	3

Awarding	from 17:00
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<b>T1</b>	1818 - Techolution – Tirana
<b>T2</b>	1603 - Robolution - Tirana
<b>T3</b>	1301 - Black Vampires – Bucharest
<b>T4</b>	1677 - Wolfbots – Sofia
<b>T5</b>	1951 - Fantastic ProBots – Sofia
<b>T6</b>	1687 - HyperLYNX - Latvia
<b>T7</b>	1871 - Lego Robotnics - Warsaw
<b>T8</b>	1684 - ElectroPenguins – Moscow
<b>T9</b>	1950 - SparkyBots2 – Budapest
<b>T10</b>	1685 - Tech No Logic – Moscow
<b>T11</b>	1676 - RocketRobos – Sofia
<b>T12</b>	1419 - IceScream – Estonia
<b>T13</b>	1351 - Electrons - Vienna
<b>T14</b>	1352 - Sparkybots1 - Budapest
<b>T15</b>	1952 - Shamrocks - Sofia
<b>T16</b>	1350 - Weracats – Vienna
<b>T17</b>	1604 - Huskies – Helsinki
<b>T18</b>	1300 - Green Vampires - Bucharest
<b>T19</b>	0000 - Warrior Robotnics - Warsaw

\* Tournaments with an odd number of teams need to find voluntary teams which play an "friendly game" in each preliminary. The results of the friendly game are not included in the scoring.